

CODA

Human-Machine Performance Envelope: a Controller Adaptive Digital Assistant evaluation

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Project Overview

CODA: COntroller adaptive Digital Assistant

- **SESAR Exploratory Research project (TRL2)**
- September 2023 -> February 2026
- **Technical work done:** final results available



Project Overview

CODA: COntroller adaptive Digital Assistant

- **Strategic objective:** to develop a system in which tasks are performed collaboratively by hybrid human-machine teams and dynamically allocated through adaptive automation principles.
- **The rationale for the system:** to anticipate possible problems related to controllers' mental states (e.g. workload peak) and activate AI based supporting tools so to mitigate/avoid issues.
- **Expected impact:** efficiency, capacity, and safety, maximizing Human-AI teaming.



Project Overview

CODA: COntroller adaptive Digital Assistant

Test an approach that combines:

- neurophysiological monitoring,
- adaptive automation,
- human–AI teaming, and
- explainable autonomy



Adaptive System to improve Human AI Teaming

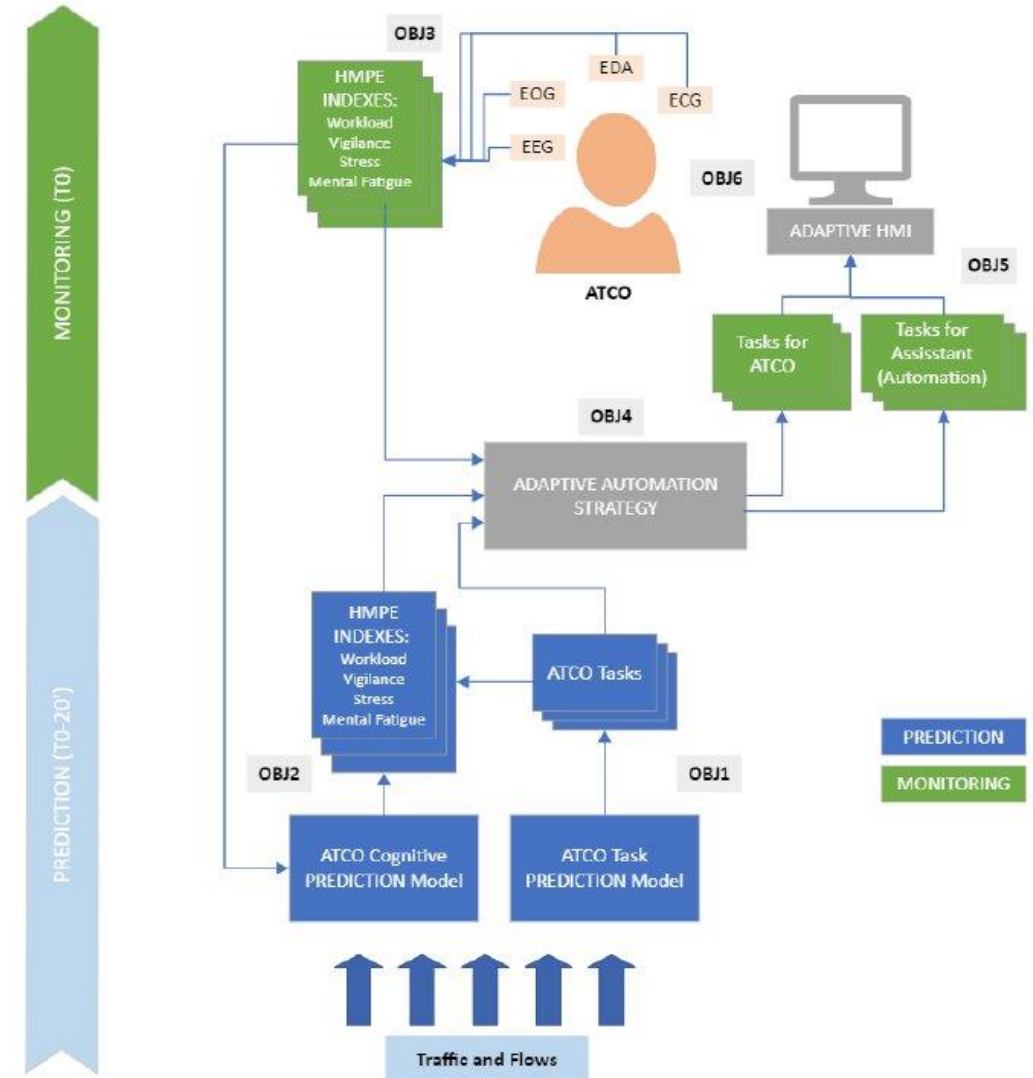
HOW DOES CODA WORKS?

CODA is a predictive adaptive system:

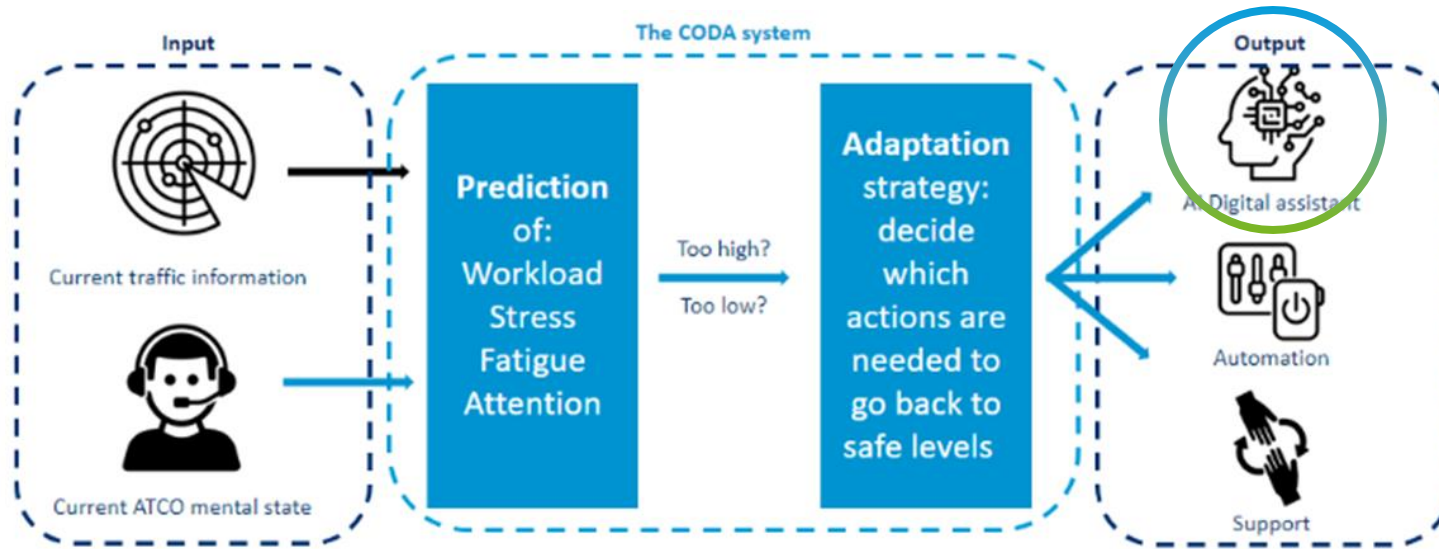
It proposes the **delegation of certain tasks/flights to the AI**

Considering:

- The **current and predicted traffic**
- The **current and upcoming control tasks**
- The **current and predicted controller's mental state** (workload, fatigue, stress, and vigilance)



En-route use case, multiple other applications



“ONE **TOOL** RULE THEM ALL”

It has to be *emphasised* that the CODA system is not a tool per se. It is a **technological enabler**, to be integrated into ATM systems (not limited to en-route CWP), providing adaptation capabilities.

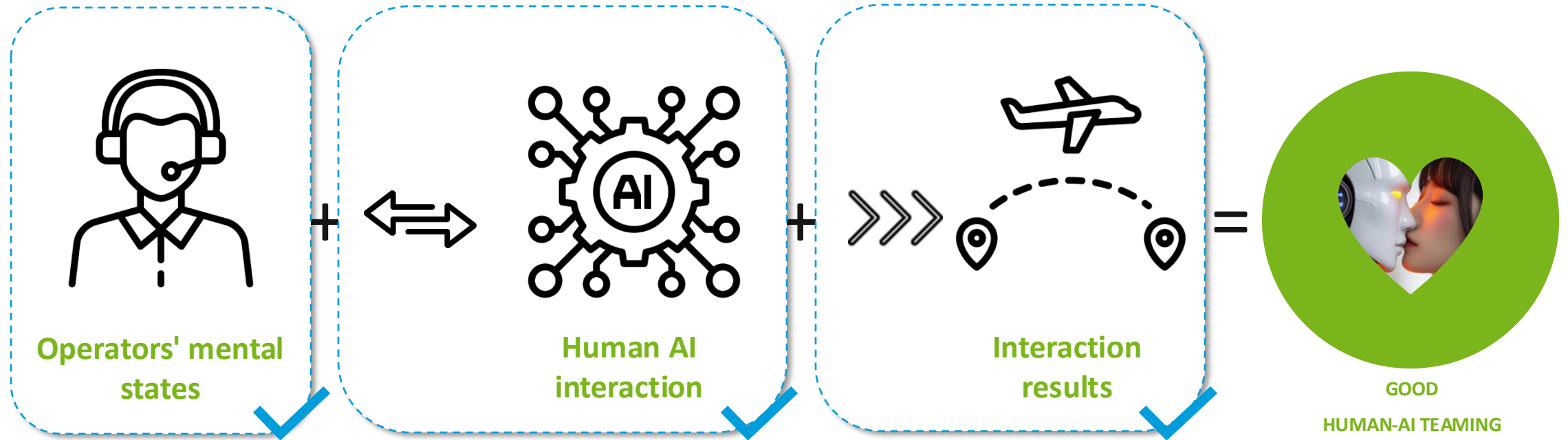
The AI tools/Digital assistants that are expected to be activated by the adaptation strategy are out of the scope of the project.



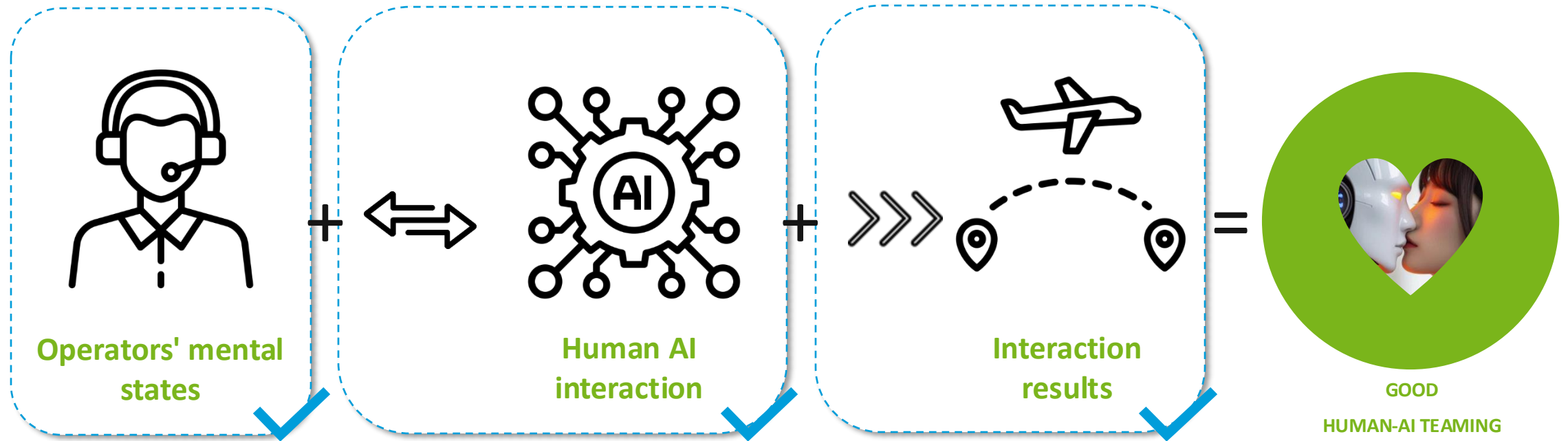
**CODA Approach to Human
AI Teaming**



“A” definition for Human – AI Teaming

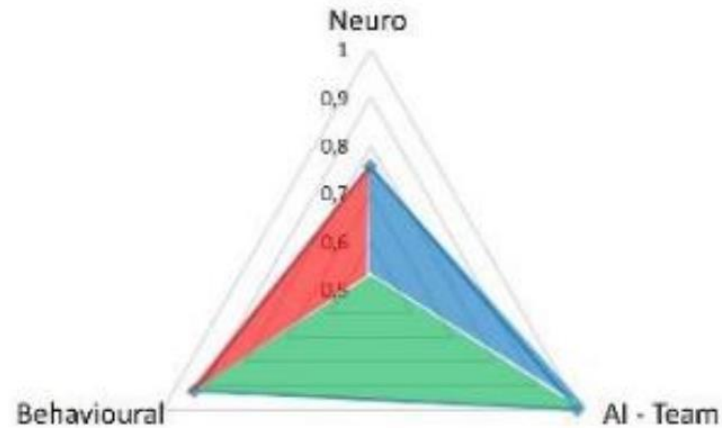


“A” way to measure teaming



“A” way to measure teaming

Human Machine Performance Envelope (HMPE)



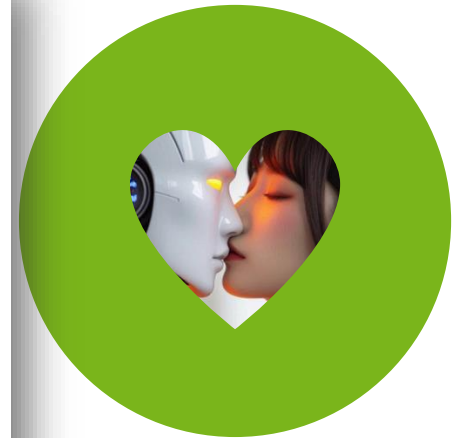
$$\text{Area Triangle \#1} = 1/2 * \text{AI-Team} * \text{Behavioural} * \sin(120^\circ)$$

$$\text{Area Triangle \#2} = 1/2 * \text{Behavioural} * \text{Neuro} * \sin(120^\circ)$$

$$\text{Area Triangle \#3} = 1/2 * \text{Neuro} * \text{Behavioural} * \sin(120^\circ)$$

$$\text{Area} = \text{Area Triangle \#1} + \text{Area Triangle \#2} + \text{Area Triangle \#3}$$

VALIDATION



GOOD

HUMAN-AI TEAMING

**Human Machine
 Performance
 Envelope INDEX**

HUMAN-AI TEAMING

ASSESSMENT

“A” way to manage teaming

ADAPTATION STRATEGY

Sharing the work with an AI may mean:

- Distribute specific **tasks** (e.g. assuming flights)
- Assign specific **flights** (e.g. an overflying a/c with no interaction with the traffic)
- Receive support for specific **cognitive functions** (e.g. information analysis to lower workload in a busy sector)

In order to support the ATCO in the best way possible, the adaptation strategy needs to take into consideration operational, safety, ethics and liability aspects.

→ **Generic guidelines**

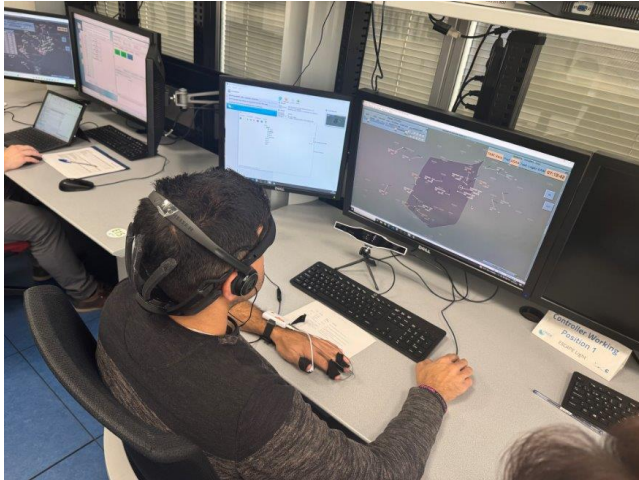


CODA system validation



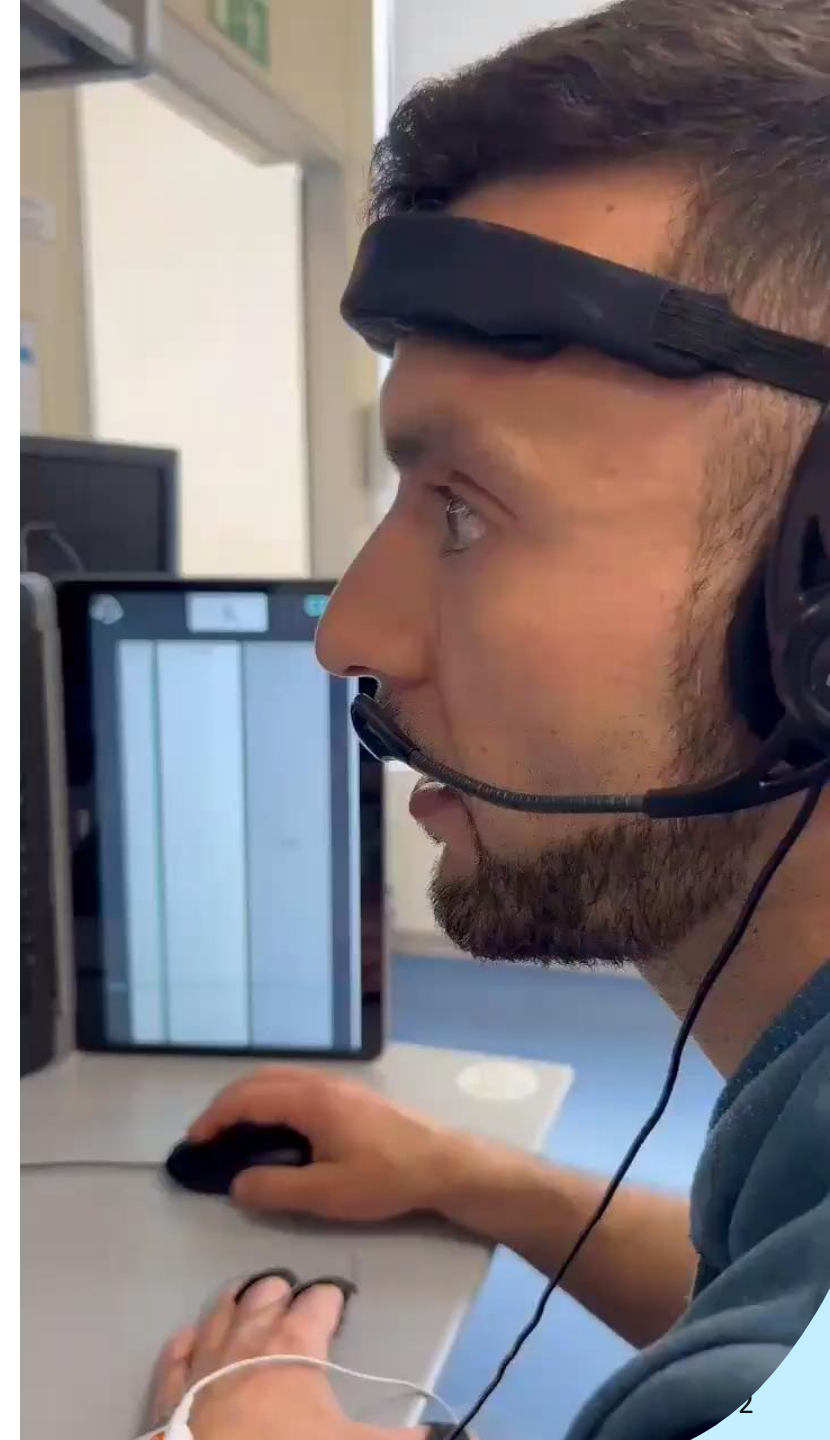
System final validation

Human in the Loop simulation



- **When:** 17–21 March 2025
- **Where:** CRIDA premises at Universidad Politécnica de Madrid
- **Who:** 4 ATCOs (IFATCA)
- **Objective:** Validate CODA system

- Real-time ops with ATCO+CODA system + AI Digital assistant
- Realistic CWP and traffic (ESCAPE platform)
- Pseudopilots (voice communication)
- Yellow circle marked AI flights

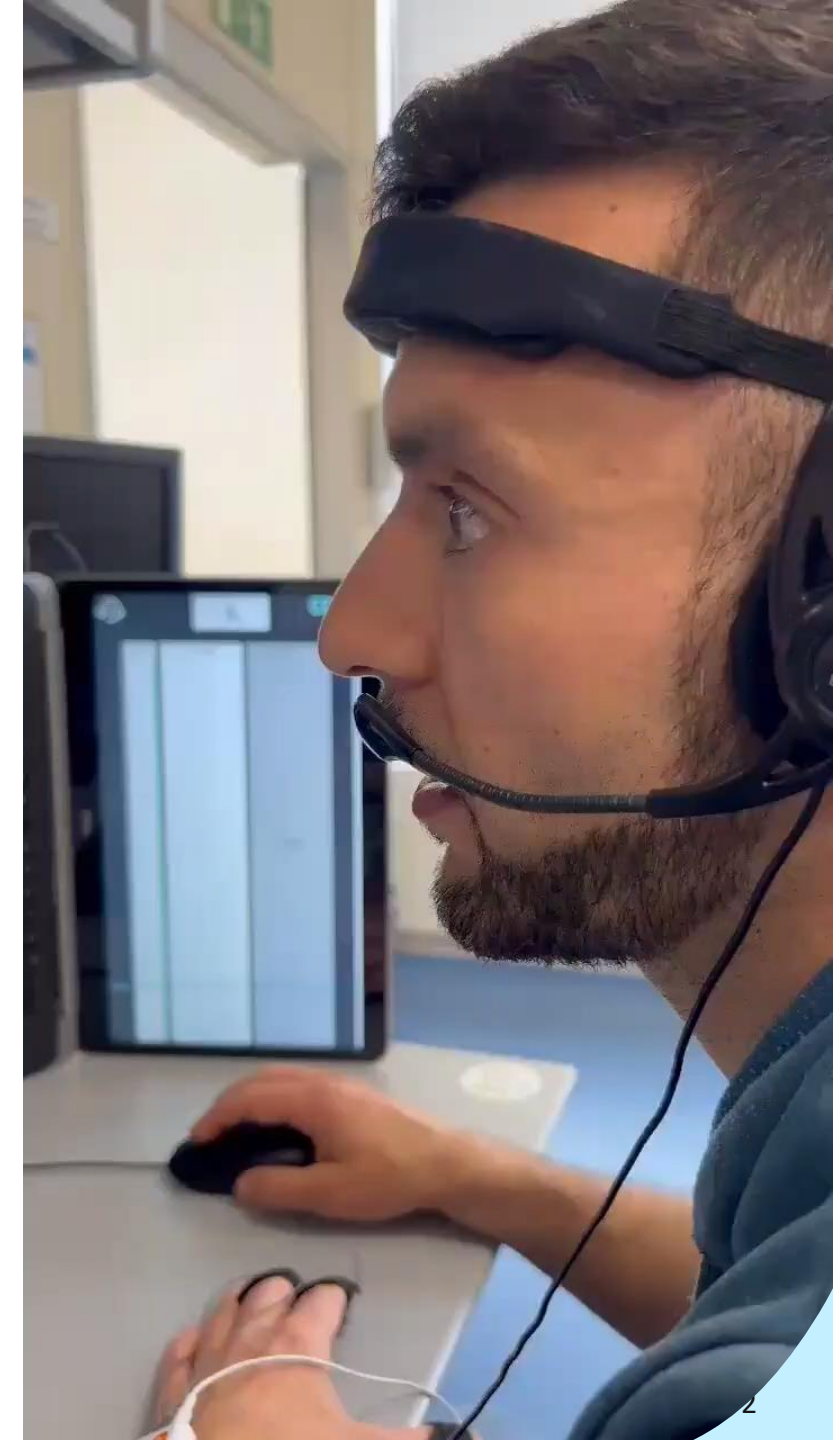


System final validation

Human in the Loop simulation

SCENARIOS

- Steady Progression (SP): **gradual increase in traffic**, allowing assessment of CODA's capability to support workload buildup.
- Baseline Perturbation (BP): **progressive reduction in traffic**, enabling analysis of recovery and adaptation processes after high-demand phases.
- Sudden Burst Application (SBA): **two pronounced traffic peaks** separated by medium-load intervals, testing the system's responsiveness under fluctuating complexity.



The CODA system HMI

THE CODA PROTOTYPE

Due to technical constraints, we focused our prototype development of **flights allocation** between ATCO and AI.

We set different level of autonomy:

- **Low:** ATCO need to approve CODA proposals for AI managed flights
- **High:** Selected Flights are assigned automatically to AI, the ATCO can regain control

→ HMI used in the final HITL simulation

From the interface, the controller can:

- **consult** traffic status, mental state and task load (present and predicted);
- get an **explanation** of why CODA has been activated;
- see flights **before** they are entering the sector;
- **modify** the flights it manages in order to assign them to CODA or regain control of flights already assigned

Input

From UPM

Task load

Predicted task load

From BrainSigns

Mental state

From CRIDA

Predicted Mental state

Traffic

Predicted traffic

Real traffic

API

LSL

Java Archive
& csv files

Real-time traffic is displayed on the interface

CODA

Determine whether Coda automation is needed, and display the input.



Transfer the information to the interface



CODA

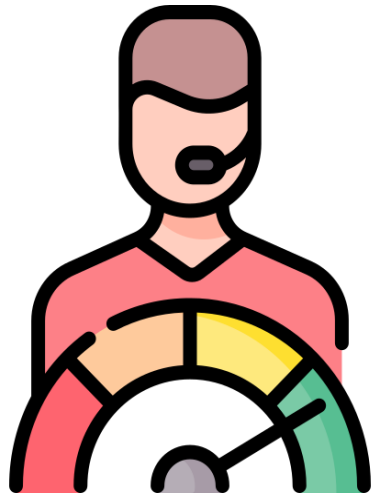
Time	Controller	CODA
17:50	ELY011 EFW2798	
17:49	TUI847 RYR00UP	
17:48:41		
17:48	BCS959Z TUI593	
17:47	RYR50RK RUK3233 IBS3725	
17:46	RYR81YA	
17:45	VJT915Z	

Results per system module

- **Tasks prediction:** probabilistic, different approaches depending on the tasks type
- **Mental states prediction:** workload and fatigue predictions aligned reasonably well with expectations, stress and vigilance predictions were less accurate and more static.
- **Mental state real time monitoring:** all states reliably assessed with EEG
- **Adaptation strategy:** feasibility of prototyping a simple, flight based one. Guidelines for a more comprehensive one provided.
- **HMI:** modular HMI with basic view + detailed one.



HITL Validation Final results (Human Performance)



Human Performance

- A generally positive impact on **teaming**
 - Improved **vigilance and situation awareness**, reduced **stress and fatigue**
 - Not significant change in mental **workload** (due to learnability curve plus a need for monitoring AI-managed aircraft)
 - Relatively clear **responsibilities and tasks** as well as new procedures for ATCOs
 - CODA's **allocation strategy** was reported to be logical and efficient
 - The **HMI** was relatively supportive but there's still room for improvements
- The **HMPE framework** proved to be a strong indicator of controller-AI collaboration

HITL Validation Final results (Other KPAs)

- CODA maintained **safety** in normal conditions and measurably reduced conflicts during peak traffic
- CODA delivered slight improvements in **operational efficiency**
- No measurable improvement in **cost efficiency** was observed
- No measurable impact on en-route throughput was observed, CODA will likely enable an increase in **capacity**



Conclusions

The results identified three key factors influencing **human–AI teaming effectiveness**:

- accurate trust calibration,
- context-aware adaptive behavior, and
- Efficient explainability.

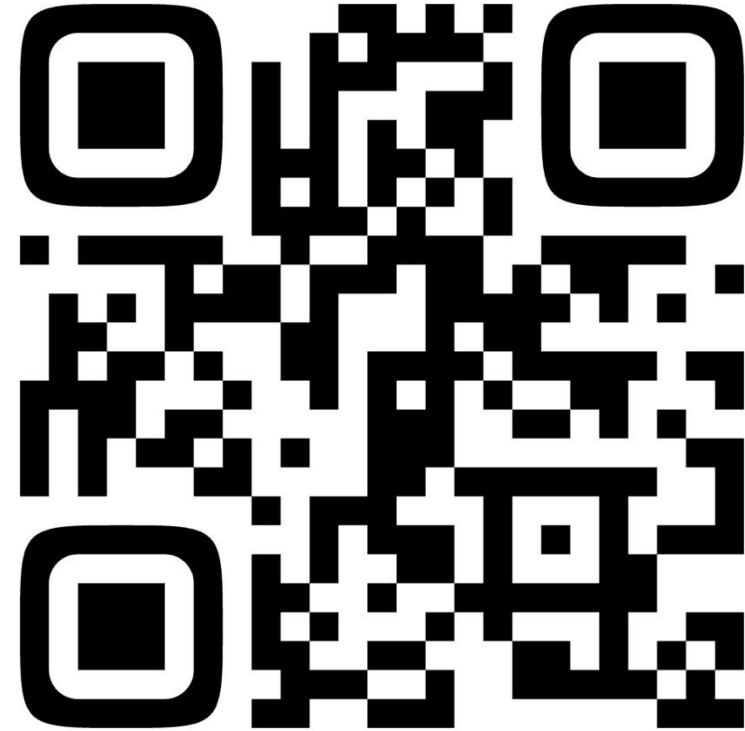
Beyond these empirical results, the study highlights the potential of the HMPE as a **diagnostic and design tool** for human–AI joint systems. By providing a quantitative view of cognitive states and team dynamics, the HMPE offers a means to monitor and adapt human–machine interaction **in real time**.

This could inspire AI based, **adaptive interface management approaches in ATC**, enabling automation to dynamically adjust its level of assistance according to operators' personal and contextual-driven cognitive boundaries rather than fixed operational thresholds.

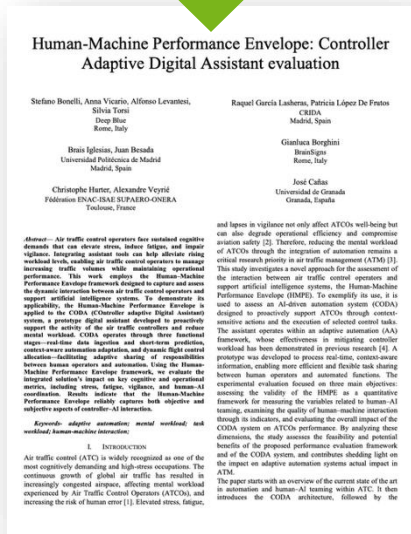
Main outcomes you may be interested into:

Detailed description + Final test/validation results for:

- Tasks prediction approach
- Mental states prediction approach
- Adaptation strategy
- Human Machine Performance Envelope
- Project final results



ALL AVAILABLE
 ON OUR WEBSITE



CODA

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CODA

THANKS!



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